

# WCAG 2.2 Storykin Evaluation

Report last updated: March 26, 2026

## Table of Contents

1. Executive Summary
2. Background about Evaluation
3. Scope of Review
4. Reviewer(s)
5. Review Process
6. Results and Recommended Actions

## 1. Executive Summary

This report describes the conformance of the Storykin website with W3C's Web Content Accessibility Guidelines (WCAG).

Based on this evaluation, the Storykin website meets the WCAG 2.2, Levels A and AA. Detailed review results are available in Section 6 below. Resources for follow-up study are listed in Section 6 below. Feedback on this evaluation is welcome.

## 2. Background about Evaluation

Conformance evaluation of web accessibility requires a combination of semi-automated evaluation tools and manual evaluation by an experienced reviewer. The evaluation results in this report are based on evaluation conducted on the following date: March 26, 2026. The website may have changed since that time.

### 3. Scope of Review

Website Name: Storykin

Description: A creative writing education platform.

URLS Reviewed:

<https://learn.storykin.app/home>

<https://learn.storykin.app/courses>

<https://learn.storykin.app/courses/courseID>

<https://learn.storykin.app/courses/courseID/levelID>

<https://learn.storykin.app/prompts>

<https://learn.storykin.app/prompts/promptID>

<https://learn.storykin.app/writers-room>

### 4. Reviewer(s)

Fiero Code Product Team

Luke Miller, CEO

Fiero Learning Inc

[hello@fierolearning.com](mailto:hello@fierolearning.com)

480-735-1953

Natural language(s) with which reviewer(s) is/are fluent, or familiar: English

## 5. Review Process

Standard / Guideline	Included in Report
<a href="#">Web Content Accessibility Guidelines 2.0</a>	Level A (Yes) Level AA (Yes) Level AAA (No)
<a href="#">Web Content Accessibility Guidelines 2.1</a>	Level A (Yes) Level AA (Yes) Level AAA (No)
<a href="#">Web Content Accessibility Guidelines 2.2</a>	Level A (Yes) Level AA (Yes) Level AAA (No)

Evaluation and validation tools used: Keyboard navigation, Web compliance tools: (Deque aXe WCAG Color Contrast Analyzer, Web Developer plug-in tool, Cursor AI Agent)

## 6. Results and Recommended Actions

This website fully meets WCAG 2.2 Levels A and AA.

WCAG 2.2 Success Criterion (Unit #, Title, Description)	Adheres? (Yes/No/Partial/NA) + Notes
<p>1.1.1 — Non-text Content (A) Provide text alternatives for any non-text content so it can be changed into other forms people need (e.g., large print, braille, speech, symbols).</p>	Yes
<p>1.2.1 — Audio-only and Video-only (Prerecorded) (A) Provide an alternative for prerecorded audio-only and prerecorded video-only media.</p>	Yes
<p>1.2.2 — Captions (Prerecorded) (A) Provide captions for all prerecorded audio content in synchronized media.</p>	Yes
<p>1.2.3 — Audio Description or Media Alternative (Prerecorded) (A) Provide an alternative for time-based media or audio description for prerecorded synchronized media.</p>	NA
<p>1.2.4 — Captions (Live) (AA) Provide captions for all live audio content in synchronized media.</p>	Yes
<p>1.2.5 — Audio Description (Prerecorded) (AA) Provide audio description for all prerecorded video content in synchronized media.</p>	Yes
<p>1.3.1 — Info and Relationships (A) Information, structure, and relationships conveyed through presentation can be programmatically determined or are available in text.</p>	Yes
<p>1.3.2 — Meaningful Sequence (A) When the sequence of content affects meaning, a correct reading sequence can be programmatically determined.</p>	Yes

# STORYKIN

1.3.3 — Sensory Characteristics (A) Instructions do not rely solely on sensory characteristics (shape, size, visual location, orientation, sound).	Yes
1.3.4 — Orientation (AA) Content does not restrict its view and operation to a single display orientation unless essential.	Yes
1.3.5 — Identify Input Purpose (AA) The purpose of input fields can be programmatically determined.	Yes
1.4.1 — Use of Color (A) Color is not used as the only visual means of conveying information, indicating an action, prompting a response, or distinguishing a visual element.	Yes
1.4.2 — Audio Control (A) If any audio plays automatically for more than 3 seconds, provide a mechanism to pause/stop, or to control volume independently.	Yes
1.4.3 — Contrast (Minimum) (AA) Text and images of text have a contrast ratio of at least 4.5:1 (with exceptions).	Yes
1.4.4 — Resize text (AA) Text can be resized up to 200% without assistive technology and without loss of content or functionality.	Yes
1.4.5 — Images of Text (AA) Do not use images of text except for customizable or essential presentation.	Yes
1.4.10 — Reflow (AA) Content can be presented without loss of information or functionality, and without requiring scrolling in two dimensions (with exceptions).	Yes
1.4.11 — Non-text Contrast (AA) Visual information required to identify UI components and states has sufficient contrast.	Yes
1.4.12 — Text Spacing (AA) No loss of content/functionality when users adjust line height, spacing, etc., to specified values.	Yes

# STORYKIN

1.4.13 — Content on Hover or Focus (AA) Additional content shown on hover/focus is dismissible, hoverable, and persistent (with exceptions).	Yes
2.1.1 — Keyboard (A) All functionality is operable through a keyboard interface (with exceptions).	Yes
2.1.2 — No Keyboard Trap (A) Keyboard focus is not trapped within any component.	Yes
2.1.4 — Character Key Shortcuts (A) If single-character shortcuts exist, provide a way to turn off, remap, or make them active only on focus.	Yes
2.2.1 — Timing Adjustable (A) Provide users enough time to read and use content; allow time limits to be turned off/adjusted/extended (with exceptions).	Yes
2.2.2 — Pause, Stop, Hide (A) Moving/blinking/scrolling or auto-updating information can be paused/stopped/hidden (with exceptions).	Yes
2.2.5 — Re-authenticating (AA) When a session expires, users can continue without loss of data after re-authenticating.	Yes
2.3.1 — Three Flashes or Below Threshold (A) Content does not contain anything that flashes more than three times in any one second, or is below threshold.	Yes
2.4.1 — Bypass Blocks (A) Provide a mechanism to bypass blocks of content repeated on multiple pages.	Yes
2.4.2 — Page Titled (A) Web pages have titles that describe topic or purpose.	Yes
2.4.3 — Focus Order (A) If a page can be navigated sequentially, focus order preserves meaning and operability.	Yes
2.4.4 — Link Purpose (In Context) (A)	Yes

# STORYKIN

The purpose of each link can be determined from link text alone or from context.	
2.4.5 — Multiple Ways (AA) More than one way is available to locate a web page within a set of pages (with exceptions).	Yes
2.4.6 — Headings and Labels (AA) Headings and labels describe topic or purpose.	Yes
2.4.7 — Focus Visible (AA) Keyboard focus is visible.	Yes
2.4.11 — Focus Not Obscured (Minimum) (AA) [New in 2.2] When a component receives keyboard focus, it is not entirely hidden by author-created content.	Yes
2.5.1 — Pointer Gestures (A) Multipoint or path-based gestures have a single-pointer alternative (with exceptions).	Yes
2.5.2 — Pointer Cancellation (A) Functions triggered by a single pointer can be cancelled/undone/confirmed (with exceptions).	Yes
2.5.3 — Label in Name (A) For UI components with labels, the accessible name contains the visible label text.	Yes
2.5.4 — Motion Actuation (A) Functions triggered by device motion have an alternative; motion can be disabled (with exceptions).	Yes
2.5.7 — Dragging Movements (AA) [New in 2.2] Dragging actions have a single-pointer alternative without dragging (with exceptions).	Yes
2.5.8 — Target Size (Minimum) (AA) [New in 2.2] Targets are at least 24 by 24 CSS pixels, or have adequate spacing/alternative (with exceptions).	Yes
3.1.1 — Language of Page (A) The default human language of each page can be programmatically determined.	Yes
3.1.2 — Language of Parts (AA) The human language of each passage or phrase can be programmatically determined (with exceptions).	Yes
3.2.1 — On Focus (A)	Yes

# STORYKIN

Changing focus does not initiate a change of context.	
3.2.2 — On Input (A) Changing a setting does not automatically cause a change of context (with exceptions).	Yes
3.2.3 — Consistent Navigation (AA) Navigational mechanisms repeated across pages occur in the same relative order.	Yes
3.2.4 — Consistent Identification (AA) Components with the same functionality are identified consistently.	Yes
3.3.1 — Error Identification (A) Input errors are identified and described to the user in text.	Yes
3.3.2 — Labels or Instructions (A) Provide labels or instructions when user input is required.	Yes
3.3.3 — Error Suggestion (AA) If an input error is detected and suggestions are known, provide them (with exceptions).	Yes
3.3.4 — Error Prevention (Legal, Financial, Data) (AA) For submissions with legal/financial consequences or data changes, provide ways to review/confirm/correct.	NA
4.1.1 — Parsing (A) In content implemented with markup languages, elements have complete start/end tags, are nested properly, and IDs are unique (with exceptions).	Yes
4.1.2 — Name, Role, Value (A) For all UI components, the name and role can be programmatically determined; states and values can be set by user agents/AT.	Yes
4.1.3 — Status Messages (AA) Status messages can be programmatically determined through role or properties without receiving focus.	Yes
4.1.4 — Accessible Authentication (Minimum) (AA) [New in 2.2] If authentication relies on a cognitive function test, provide at least one alternative method (with exceptions).	NA

# STORYKIN

4.1.6 — Consistent Help (A) [New in 2.2] If help mechanisms are repeated across pages, they appear in the same relative order (with exceptions).	Yes
4.1.7 — Redundant Entry (A) [New in 2.2] Do not require users to re-enter information previously provided in the same process (with exceptions).	Yes